# An Economic Model of Discrimination

# Goals for Today

- Explore the long-term effects of prejudiced beliefs on competitive market outcomes using an economic model
- Think through how elements of the model affect conclusions, whether model is close enough to reality.
- Mathematical Concepts:
  - Expected Value
  - Bayes Theorem
- Economics Concepts:
  - Statistical Discrimination
  - Nash Equilibrium

### The Real-World Problem

- Racial Discrimination is prevalent in labor markets, housing markets, and many other economic interactions.
  - Ex: Bertrand 2004.
- Discrimination is part of a dynamic system: expectations of discrimination change worker's behavior and incentives, change behavior of other actors in society.
- Want to know: what sorts of efforts/interventions are most likely to lead to good outcomes across the whole system?

#### How do Economists Use Models?

- This model is a storytelling tool:
  - Goal is to show that a certain outcome *might* happen, and make it clear *why* it might happen.
- Not trying to capture all nuances of the real world, be measurable with real data, or make specific empirical predictions.

#### Simple Model: Statistical Discrimination

- Firm's motive: Maximize profit. Doesn't *care* about race directly.
- Race is *correlated* with some characteristic that affects worker productivity
- If characteristic not observed, race will predict productivity.

# Example: Yacht Salesman

- Easier to Sell Yachts if you have a rich friend
- White employees more likely to have rich friend than Black employees
- Salesepeople with rich friends sell \$160,000/year on average
- Without rich friends: \$40,000/year on average:

	Frac. Rich	Frac. No Rich
	Friend	Friend
	\$160,000/year	\$40,000/year
White	3⁄4	1⁄4
Black	1/4	3/4

# Example: Yacht Salesman

- Firm cares about Expected Value of Yacht Sale:
- $E(X) = \sum_{x \in X} P(x) * x$

**Expected Sales:** 

E(S) = P(R=1)\*160,000 + P(R=0)\*40,000

	Frac. Rich	Frac. No Rich	E(S) = P(R=1)*150,000 + P(R=0)*50,000
	Friend	Friend	
	\$150,000/year	\$50,000/year	
White	3⁄4	1/4	<sup>3</sup> ⁄ <sub>4</sub> *160,000 + <sup>1</sup> ⁄ <sub>4</sub> *40,000 = 130,000
Black	1/4	3/4	¼*160,000 + ¾*40,000 = 70,000

#### Consequence

- Firm trying to maximize profits will pay \$130,000 to White workers, \$70,000 to Black workers.
- Firms that *don't* discriminate will lose money
- Statistical Discrimination IS Discrimination.

# Coate and Lourey Model:

What is the consequence of statistical discrimination on worker decisions?

# Setup

- Two jobs: Laborers and Engineers
  - Engineering pays more, requires skills.
- Workers want to maximize income:
  - Choose whether to invest in skills
- Firms want to maximize profits:
  - Choose who to hire as engineers
- Firms can't directly see who is skilled. Only observe results of a flawed test.

# Firm's problem:

Revenue to Firm	Laborer Wage=\$40,000	Engineer Wage=\$100,000
Skilled	\$40,000	\$200,000
Unskilled	\$40,000	\$0

#### **Goal: Maximize Profits**

Hire workers as engineers if expected profit is positive

• 
$$E(\pi) = \pi(S = 1) * P(S = 1) + \pi(S = 0) * P(S = 0)$$

Call P the probability that a worker is skilled: what is the minimum P at which it's worth it to hire a worker as an engineer?

# Firm's problem:

Revenue to Firm	Laborer Wage=\$40,000	Engineer Wage=\$100,000
Skilled	\$40,000	\$200,000
Unskilled	\$40,000	\$0

Min P to hire an engineer:

$$E(\pi) = \pi(S = 1) * P + \pi(S = 0) * (1 - P) \ge 0$$
  

$$E(\pi) = (200k - 100k) * P + (0 - 100k) * (1 - P) > 0$$
  

$$100k * P + 100k * P - 100k \ge 0$$
  

$$P \ge \frac{1}{2}$$

#### But Firms don't know P

- Firms know whether workers passed a test (Z=1)
- 100% of skilled workers pass
- 1/3 of unskilled workers pass
- Return to this in a moment.

#### The Workers

- Goal: Maximize take-home earnings:
- Choose: Pay \$20,000 to become skilled?

If all workers hired as engineers who pass test: E(Earn|S=1) = Earn(Z=1)\*P(Z=1|S=1) + Earn(Z=0)\*P(Z=0|S=1) - \$20,000 E(Earn|S=1) = \$100,000\*1 + \$40,000\*0 -\$20,000 = \$80,000

E(Earn|S=0) = Earn(Z=1)\*P(Z=1|S=0) + Earn(Z=0)\*P(Z=0|S=0)E(Earn|S=0) = \$100,000\*1/3 + \$40,000\*2/3 = 60,000

So: If workers who pass test are hired as engineers, all workers will become skilled.

# The Firm

- Is it worth it to hire people who pass the test as engineers?
- Two ways to pass the test:
  - A) Be skilled
  - B) Be unskilled but pass by luck
- What is probability that someone who passed the test is skilled?

Skilled test passers

 $P(S = 1|Z = 1) = \frac{1}{Skilled test passers + Unskilled test passers}$ 

#### Bayes Theorem

• General solution to this problem: how do we find P(S=1|Z=1)— probability that a test passer is skilled?

 $P(S = 1|Z = 1) = \frac{Skilled \ test \ passers}{Skilled \ test \ passers + Unskilled \ test \ passers}$ 

Skilled test passers = P(Z=1|S=1)\*P(S=1)

Unskilled test passers = P(Z=1|S=0)\*P(S=0)

#### Bayes Cont.

$$P(S = 1|Z = 1) = \frac{Skilled \ test \ passers}{Skilled \ test \ passers + Unskilled \ test \ passers}$$

$$P(S = 1|Z = 1) = \frac{P(Z = 1|S = 1) * P(S = 1)}{P(Z = 1|S = 1) * P(S = 1) + P(Z = 1|S = 0) * P(S = 0)}$$

• In other words, likelihood that someone who passed test is skilled depends on how many people you think are skilled overall (P(S=1)).

#### Bayes In General

$$P(X = x | Y = y) = \frac{P(X = x \text{ AND } Y = y)}{P(y = Y)}$$

$$P(X = x | Y = y) = \frac{P(Y = y | X = x) * P(X = x)}{\sum_{x' \in X} P(X = x' | Y = y) * P(X = x')}$$

#### Hiring Rule if firms think workers are skilled

If firms think most workers skilled, firms will hire all test-passers. Suppose P(S=1)=0.9:

$$P(S = 1|Z = 1) = \frac{P(Z = 1|S = 1) * P(S = 1)}{P(Z = 1|S = 1) * P(S = 1) + P(Z = 1|S = 0) * P(S = 0)}$$
$$P(S = 1|Z = 1) = \frac{1 * 0.9}{1 * 0.9 + 0.333 * 0.1} = \frac{0.9}{0.933} = 0.97$$

So: firms hire test-passers, because P(S=1|Z=1)>1/2.

When firms hire test passers, all workers become skilled.

Thus, all workers become skilled, get hired as engineers, everything is great.

#### Hiring Rule if firms think workers aren't skilled

If firms think most workers are not skilled, firms will hire no testpassers. Suppose P(S=1)=0.2:

$$P(S = 1|Z = 1) = \frac{P(Z = 1|S = 1) * P(S = 1)}{P(Z = 1|S = 1) * P(S = 1) + P(Z = 1|S = 0) * P(S = 0)}$$

$$P(S = 1|Z = 1) = \frac{1 * 0.2}{1 * 0.2 + 0.333 * 0.8} = \frac{0.2}{0.4222} = 0.47$$

So: firms hire NO test-passers, because P(S=1|Z=1)<1/2.

When firms hire no test passers, no workers become skilled.

Thus, no workers become skilled, firms conclude that no workers are skilled, and continue not to hire engineers.

# Nash Equilibrium

	Firms Hire Test Passers	Firms Don't Hire Test passers
Workers Get Skilled	80,000; 100,000	\$20,000; \$0
Workers Don't Get Skilled	\$60,000; -\$100,000	\$40,000; \$0

#### Race

 Racial discrimination in this model is a belief that White workers are more likely to be skilled than Black workers.

Employers believe:

- P(S=1|W)=0.9
- P(S=1|B)=0.2
- Consequence: Firms hire White workers who pass test, don't hire Black workers who pass test.
- Black workers have no incentive to invest in skills
- Firms beliefs are confirmed.

# Escaping Discriminatory Equilibrium

- Can an individual worker change the equilibrium?
- Can an individual firm change the equilibrium?
- Would anything change if firms understood the game?

# Escaping Discriminatory Equilibrium

- Equal Opportunity: Require firm to have equal standards for White and Black workers
- Affirmative Action: Require firm to hire equal percentage of White and Black applicants

### Enriching the Model

- Multiple scores:
  - Make test passage non-binary: Range of scores from best to worst
- Multiple abilities:
  - Some workers have higher cost of study than others