# Complex Analysis

Math 312 Spring 1998 **Buckmire** 

MWF 10:30am - 11:25am Fowler 112

#### Class #6 (Monday January 26)

**SUMMARY** Functions of a Complex Variable

**CURRENT READING** Brown & Churchill, pages 26-32

NEXT READING Brown & Churchill, pages 33-38

#### **Functions of a Complex Variable**

Given a set S of complex numbers, a function f is a rule which assigns to each  $z \in S$  a complex number w. The set S is knows as the **domain of definition** of f. (NOTE: The "domain of definition" is not necessarily a 'bf domain in the formal mathematical sense of the word.) The set of all  $w \in \mathbb{Z}$  given by w = f(S) is called the **image of** S **under** f or the **range of** f.

The value w = f(z) can be written as u + iv, in other words:

$$w = f(z) = f(x + iy) = u(x, y) + iv(x, y)$$

where u(x, y) and v(x, y) are real functions of two real variables. **Example** 

Write  $f(z) = z^2 - z + 2i$  in the form w = u(x, y) + iv(x, y)

In addition, given a function w(x, y) you can write it in terms of  $z, \overline{z}$  and constants. **Example** 

Write  $w(x, y) = x^2 + iy^2$  in terms of z and  $\overline{z}$ 

#### Mapping

As usual, operations using complex variables have geometric significance. First, let's get more practice evaluating functions of a complex variable: Using  $f(z) = z^3$ , compute

- (a) f(2) =
- **(b)**  $f(\sqrt{2} + i\sqrt{2}) =$
- (c) f(2i) =

### Example

If you consider w = f(z) a mapping from the *z*-plane to the *w*-plane, draw a sketch of what the "quarter-disc" of radius 2 in the first quadrant of the *z*-plane maps to in the *w*-plane under the mapping  $f(z) = z^3$ .

In the language of mathematics, we say that what you draw in the *w*-plane is **the image** of the quarter-disk in the *z*-plane *under* the mapping f(z)

- 1. Write down a definition of the "quarter disk of radius 2" using complex nequalities
- **2**. Shade in this region on your (x, y) axes (*z*-plane) below
- 3. Shade in the mapped region on your (u, v) axes (*w*-plane) below



On the other set of axes, sketch what the image of the mapping of the unit "quarter-disk" under  $f(z) = 2z^4 - 2 - i$  looks like in the *w*-plane.



We generally can decompose mappings into 3 dominant characteristics or components. That is, mappings can be described as some combination of **rotation**, **translation** and **reflection**.

# Rotation

Consider f(z) = (1 + i)z. How does this function represent a rotation mapping? (You may want to consider its effect on the set of points Im z = 0.)



# Reflection

Consider  $f(z) = \overline{z}$ . How does this function represent a reflection mapping? (You may want consider the effect of f on the set of points Im z = 2.)



# Translation

Consider f(z) = 2z - i. How does this function represent a translation mapping? (You may want consider the effect of f on the set of points |z| = 1.)



