

HW4: 1, 4, 5, (11), (12), (20)

1.3 Lines and Planes

1. Following Example 1.20, we will:

- (a) find the normal form by substituting into $\mathbf{n} \cdot \mathbf{x} = \mathbf{n} \cdot \mathbf{p}$ and
- (b) find the general form by computing those dot products.

(a) $\mathbf{n} = \begin{bmatrix} 3 \\ 2 \end{bmatrix}$, $\mathbf{x} = \begin{bmatrix} x \\ y \end{bmatrix}$, and $\mathbf{p} = \begin{bmatrix} 0 \\ 0 \end{bmatrix} \Rightarrow$ The normal form is $\begin{bmatrix} 3 \\ 2 \end{bmatrix} \cdot \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 3 \\ 2 \end{bmatrix} \cdot \begin{bmatrix} 0 \\ 0 \end{bmatrix} = 0$.

(b) $\begin{bmatrix} 3 \\ 2 \end{bmatrix} \cdot \begin{bmatrix} x \\ y \end{bmatrix} = 3x + 2y$ and $\begin{bmatrix} 3 \\ 2 \end{bmatrix} \cdot \begin{bmatrix} 0 \\ 0 \end{bmatrix} = 0 \Rightarrow$ The general form is $3x + 2y = 0$.

2. Following Example 1.20, we will:

- (a) find the normal form by substituting into $\mathbf{n} \cdot \mathbf{x} = \mathbf{n} \cdot \mathbf{p}$ and
- (b) find the general form by computing those dot products.

(a) $\mathbf{n} = \begin{bmatrix} 5 \\ -3 \end{bmatrix}$, $\mathbf{x} = \begin{bmatrix} x \\ y \end{bmatrix}$, $\mathbf{p} = \begin{bmatrix} 1 \\ 2 \end{bmatrix} \Rightarrow$ Normal form is $\begin{bmatrix} 5 \\ -3 \end{bmatrix} \cdot \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 5 \\ -3 \end{bmatrix} \cdot \begin{bmatrix} 1 \\ 2 \end{bmatrix} = -1$.

(b) $\begin{bmatrix} 5 \\ -3 \end{bmatrix} \cdot \begin{bmatrix} x \\ y \end{bmatrix} = 5x - 3y$ and $\begin{bmatrix} 5 \\ -3 \end{bmatrix} \cdot \begin{bmatrix} 1 \\ 2 \end{bmatrix} = 0 \Rightarrow$ The general form is $5x - 3y = -1$.

3. Following Example 1.21, we will:

- (a) find the vector form by substituting into $\mathbf{x} = \mathbf{p} + t\mathbf{d}$ and
- (b) find the parametric form by equating components.

(a) $\mathbf{x} = \begin{bmatrix} x \\ y \end{bmatrix}$, $\mathbf{p} = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$, and $\mathbf{d} = \begin{bmatrix} -1 \\ 3 \end{bmatrix} \Rightarrow$ The vector form is $\begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \end{bmatrix} + t \begin{bmatrix} -1 \\ 3 \end{bmatrix}$.

(b) The vector form in (a) implies the parametric form is $\begin{matrix} x = 1 - t \\ y = 3t \end{matrix}$.

4. Following Example 1.21, we will:

- (a) find the vector form by substituting into $\mathbf{x} = \mathbf{p} + t\mathbf{d}$ and
- (b) find the parametric form by equating components.

(a) $\mathbf{x} = \begin{bmatrix} x \\ y \end{bmatrix}$, $\mathbf{p} = \begin{bmatrix} -4 \\ 4 \end{bmatrix}$, and $\mathbf{d} = \begin{bmatrix} 1 \\ 1 \end{bmatrix} \Rightarrow$ The vector form is $\begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} -4 \\ 4 \end{bmatrix} + t \begin{bmatrix} 1 \\ 1 \end{bmatrix}$.

(b) The vector form in (a) implies the parametric form is $\begin{matrix} x = -4 + t \\ y = 4 + t \end{matrix}$.

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Following Example 1.21, we will:

- (a) find the vector form by substituting into $\mathbf{x} = \mathbf{p} + t\mathbf{d}$ and
 (b) find the parametric form by equating components.

$$(a) \mathbf{x} = \begin{bmatrix} x \\ y \\ z \end{bmatrix}, \mathbf{p} = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}, \text{ and } \mathbf{d} = \begin{bmatrix} 1 \\ -1 \\ 4 \end{bmatrix} \Rightarrow \text{The vector form is } \begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix} + t \begin{bmatrix} 1 \\ -1 \\ 4 \end{bmatrix}.$$

$$(b) \text{ The vector form in (a) implies the parametric form is } \begin{aligned} x &= t \\ y &= -t \\ z &= 4t \end{aligned}$$

⑥ Following Example 1.21, we will:

- (a) find the vector form by substituting into $\mathbf{x} = \mathbf{p} + t\mathbf{d}$ and
 (b) find the parametric form by equating components.

$$(a) \mathbf{x} = \begin{bmatrix} x \\ y \\ z \end{bmatrix}, \mathbf{p} = \begin{bmatrix} 3 \\ 0 \\ -2 \end{bmatrix}, \text{ and } \mathbf{d} = \begin{bmatrix} 0 \\ 2 \\ 5 \end{bmatrix} \Rightarrow \text{The vector form is } \begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} 3 \\ 0 \\ -2 \end{bmatrix} + t \begin{bmatrix} 0 \\ 2 \\ 5 \end{bmatrix}.$$

$$(b) \text{ The vector form in (a) implies the parametric form is } \begin{aligned} x &= 3 \\ y &= 2t \\ z &= -2 + 5t \end{aligned}$$

7. Following Example 1.23, we will:

- (a) find the normal form by substituting into $\mathbf{n} \cdot \mathbf{x} = \mathbf{n} \cdot \mathbf{p}$ and
 (b) find the general form by computing those dot products.

$$(a) \mathbf{n} = \begin{bmatrix} 3 \\ 2 \\ 1 \end{bmatrix}, \mathbf{x} = \begin{bmatrix} x \\ y \\ z \end{bmatrix}, \mathbf{p} = \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} \Rightarrow \text{The normal form is } \begin{bmatrix} 3 \\ 2 \\ 1 \end{bmatrix} \cdot \begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} 3 \\ 2 \\ 1 \end{bmatrix} \cdot \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} = 2.$$

$$(b) \begin{bmatrix} 3 \\ 2 \\ 1 \end{bmatrix} \cdot \begin{bmatrix} x \\ y \\ z \end{bmatrix} = 3x + 2y + z \text{ and } \begin{bmatrix} 3 \\ 2 \\ 1 \end{bmatrix} \cdot \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} = 2 \Rightarrow \text{The general form is } 3x + 2y + z = 2.$$

⑧ Following Example 1.23, we will:

- (a) find the normal form by substituting into $\mathbf{n} \cdot \mathbf{x} = \mathbf{n} \cdot \mathbf{p}$ and
 (b) find the general form by computing those dot products.

$$(a) \mathbf{n} = \begin{bmatrix} 1 \\ -1 \\ 5 \end{bmatrix}, \mathbf{x} = \begin{bmatrix} x \\ y \\ z \end{bmatrix}, \mathbf{p} = \begin{bmatrix} -3 \\ 5 \\ 1 \end{bmatrix} \Rightarrow \text{Normal form } \begin{bmatrix} 1 \\ -1 \\ 5 \end{bmatrix} \cdot \begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} 1 \\ -1 \\ 5 \end{bmatrix} \cdot \begin{bmatrix} -3 \\ 5 \\ 1 \end{bmatrix} =$$

-3.

$$(b) \begin{bmatrix} 1 \\ -1 \\ 5 \end{bmatrix} \cdot \begin{bmatrix} x \\ y \\ z \end{bmatrix} = x - y + 5z, \begin{bmatrix} 1 \\ -1 \\ 5 \end{bmatrix} \cdot \begin{bmatrix} -3 \\ 5 \\ 1 \end{bmatrix} = -3 \Rightarrow \text{The general form is } x - y + 5z = -3.$$

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9. Following Example 1.24, we will:

- (a) find the vector form by substituting into $\mathbf{x} = \mathbf{p} + s\mathbf{u} + t\mathbf{v}$ and
 (b) find the parametric form by equating components.

$$(a) \mathbf{x} = \begin{bmatrix} x \\ y \\ z \end{bmatrix}, \mathbf{p} = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}, \mathbf{u} = \begin{bmatrix} 2 \\ 1 \\ 2 \end{bmatrix}, \text{ and } \mathbf{v} = \begin{bmatrix} -3 \\ 2 \\ 1 \end{bmatrix} \Rightarrow$$

$$\text{The vector form is } \begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix} + s \begin{bmatrix} 2 \\ 1 \\ 2 \end{bmatrix} + t \begin{bmatrix} -3 \\ 2 \\ 1 \end{bmatrix}.$$

- (b) The vector form in (a) implies the parametric form is $x = 2s - 3t$
 $y = s + 2t$
 $z = 2s + t$

10. Following Example 1.24, we will:

- (a) find the vector form by substituting into $\mathbf{x} = \mathbf{p} + s\mathbf{u} + t\mathbf{v}$ and
 (b) find the parametric form by equating components.

$$(a) \mathbf{x} = \begin{bmatrix} x \\ y \\ z \end{bmatrix}, \mathbf{p} = \begin{bmatrix} 6 \\ -4 \\ -3 \end{bmatrix}, \mathbf{u} = \begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix}, \text{ and } \mathbf{v} = \begin{bmatrix} -1 \\ 1 \\ 1 \end{bmatrix} \Rightarrow$$

$$\text{The vector form is } \begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} 6 \\ -4 \\ -3 \end{bmatrix} + s \begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix} + t \begin{bmatrix} -1 \\ 1 \\ 1 \end{bmatrix}.$$

- (b) The vector form in (a) implies the parametric form is $x = 6 - t$
 $y = -4 + s + t$
 $z = -3 + s + t$

11. Following Example 1.24, we realize we may choose any point on ℓ , so we will use P (Q would also be fine).

A convenient direction vector is $\mathbf{d} = \overrightarrow{PQ} = \begin{bmatrix} 2 \\ 2 \end{bmatrix}$ (or any scalar multiple of this).

Thus we obtain: $\mathbf{x} = \mathbf{p} + t\mathbf{d}$

$$= \begin{bmatrix} 1 \\ -2 \end{bmatrix} + t \begin{bmatrix} 2 \\ 2 \end{bmatrix}.$$

12. Following Example 1.24, we realize we may choose any point on ℓ , so we will use P (Q would also be fine).

A convenient direction vector is $\mathbf{d} = \overrightarrow{PQ} = \begin{bmatrix} -2 \\ 0 \\ 4 \end{bmatrix}$ (or any scalar multiple of this).

Thus we obtain: $\mathbf{x} = \mathbf{p} + t\mathbf{d}$

$$= \begin{bmatrix} 0 \\ 1 \\ -1 \end{bmatrix} + t \begin{bmatrix} -2 \\ 0 \\ 4 \end{bmatrix}.$$

19. Given \mathbf{n}_1 is the normal vector of \mathcal{P}_1 and \mathbf{n} is the normal vector of \mathcal{P} , we have:
 If \mathbf{n}_1 and \mathbf{n} are orthogonal which implies $\mathbf{n}_1 \cdot \mathbf{n} = 0$, then \mathcal{P}_1 is perpendicular to \mathcal{P} .
 If \mathbf{n}_1 and \mathbf{n} are parallel which implies $\mathbf{n}_1 = c\mathbf{n}$ (scalar multiples), then \mathcal{P}_1 is parallel to \mathcal{P} .

(a) Since the general form of \mathcal{P} is $2x + 3y - z = 1$, its normal vector is $\mathbf{n} = \begin{bmatrix} 2 \\ 3 \\ -1 \end{bmatrix}$.

Since $\mathbf{n}_1 \cdot \mathbf{n} = \begin{bmatrix} 4 \\ -1 \\ 5 \end{bmatrix} \cdot \begin{bmatrix} 2 \\ 3 \\ -1 \end{bmatrix} = 4 \cdot 2 + (-1) \cdot 3 + 5 \cdot (-1) = 0$, \mathcal{P}_1 is perpendicular to \mathcal{P} .

(b) Since the general form of \mathcal{P} is $4x - y + 5z = 0$, its normal vector is $\mathbf{n} = \begin{bmatrix} 4 \\ -1 \\ 5 \end{bmatrix}$.

Since $\mathbf{n}_1 = 1\mathbf{n}$, \mathcal{P}_1 is parallel to \mathcal{P} .

(c) Since the general form of \mathcal{P} is $x - y - z = 3$, its normal vector is $\mathbf{n} = \begin{bmatrix} 1 \\ -1 \\ -1 \end{bmatrix}$.

Since $\mathbf{n}_1 \cdot \mathbf{n} = \begin{bmatrix} 4 \\ -1 \\ 5 \end{bmatrix} \cdot \begin{bmatrix} 1 \\ -1 \\ -1 \end{bmatrix} = 0$, \mathcal{P}_1 is perpendicular to \mathcal{P} .

(d) Since the general form of \mathcal{P} is $4x + 6y - 2z = 0$, its normal vector is $\mathbf{n} = \begin{bmatrix} 4 \\ 6 \\ -2 \end{bmatrix}$.

Since $\mathbf{n}_1 \cdot \mathbf{n} = \begin{bmatrix} 4 \\ -1 \\ 5 \end{bmatrix} \cdot \begin{bmatrix} 4 \\ 6 \\ -2 \end{bmatrix} = 0$, \mathcal{P}_1 is perpendicular to \mathcal{P} .

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20. Since the vector form is $\mathbf{x} = \mathbf{p} + t\mathbf{d}$, we use the given information to determine \mathbf{p} and \mathbf{d} .

The general equation of the given line is $2x - 3y = 1$, so its normal vector is $\mathbf{n} = \begin{bmatrix} 2 \\ -3 \end{bmatrix}$.

Our line is perpendicular to the given line, so it has direction vector $\mathbf{d} = \mathbf{n} = \begin{bmatrix} 2 \\ -3 \end{bmatrix}$.

Furthermore, since our line passes through the point $P = (2, -1)$, we have $\mathbf{p} = \begin{bmatrix} 2 \\ -1 \end{bmatrix}$.

So, the vector form of the line perpendicular to $2x - 3y = 1$ through the point $P = (2, -1)$ is

$$\begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 2 \\ -1 \end{bmatrix} + t \begin{bmatrix} 2 \\ 3 \end{bmatrix}.$$