# Multivariable Calculus

Math 212 Fall 2005 © 2005 Ron Buckmire

Fowler 111 MWF 9:30pm - 10:25am http://faculty.oxy.edu/ron/math/212/05/

#### Class 1: Friday September 2

SUMMARY Introduction to Vectors and Notation CURRENT READING Williamson & Trotter, Section 1.1 HOMEWORK Williamson & Trotter, §1.1 # 2, 3, 7, 8, 9, 22, 25; §1.2 # 1, 4, 7, 8, 21, 22

#### Notation

One of the main concepts of the class will be thinking of multi-dimensional space. You will recall that in two-dimensions (i.e.  $\mathbb{R}^2$ ) we denote points in space using ordered pairs (x, y) called co-ordinates. In three-dimensions ( $\mathbb{R}^3$ ) this becomes the ordered triple (x, y, z). Points in n-dimensional space ( $\mathbb{R}^n$ ) are denoted by  $(x_1, x_2, x_3, \ldots, x_n)$  called n-tuples.

#### Vectors and Scalars

We shall refer to these pairs, triples and n-tuples as **vectors**. The book will use a bold letter  $\mathbf{x}$  to denote a vector, but I will generally use the notation  $\vec{x}$ . In addition to vectors, we also have objects called **scalars** which are numerical quantities like mass or temperature which are measured on a numerical scale as opposed to vector quantities such as velocity or force which have *both* magnitude and direction.

## Scalar Multiplication and Vector Addition

Consider the scalar r=2 and vectors  $\vec{a}=(1,2)$  and  $\vec{b}=(-3,4)$ .  $r\vec{a}=$   $\vec{a}+\vec{b}=$ 

Vectors can actually be defined more generally and theoretically as ojects which belong to a vector space, which is defined below. For most of Math 212, we will just be thinking of a vector as an element of  $\mathbb{R}^n$ .

#### DEFINITION

A vector space is a set V of objects (of *any* kind!) called vectors, with two operations, called vector addition and scalar multiplication, that satisfy the following ten properties:

- (1)  $\mathcal{V}$  is closed under vector addition:  $\vec{v}, \vec{w} \in \mathcal{V} \Rightarrow (\vec{v} + \vec{w}) \in \mathcal{V}$
- (2)  $\mathcal{V}$  is closed under scalar multiplication:  $c \in \mathbb{R}, \vec{v} \in \mathcal{V} \Rightarrow (c\vec{v}) \in \mathcal{V}$
- (3) Vector addition is commutative:  $\vec{v} + \vec{w} = \vec{w} + \vec{v}$
- (4) Vector addition is associative:  $(\vec{v} + \vec{w}) + \vec{z} = \vec{v} + (\vec{w} + \vec{z})$
- (5) There is a unique additive identity in V:  $\vec{v} + \vec{0} = \vec{v}$
- (6) Each element in  $\mathcal{V}$  has a unique additive inverse:  $\vec{v} + (-\vec{v}) = \vec{0}$
- (7) The scalar 1 acts as the multiplicative identity:  $1\vec{v} = \vec{v}$
- (8) Scalar multiplication is associative:  $c_1(c_2\vec{v}) = (c_1c_2)\vec{v}$ .
- (9) Scalar multiplication is distributive w.r.t. vector addition:  $c(\vec{v} + \vec{w}) = c\vec{v} + c\vec{w}$ .
- (10) Scalar multiplication is distributive w.r.t. scalar addition.  $(c_1 + c_2)\vec{v} = c_1\vec{v} + c_2\vec{v}$ .

## DEFINITION

A space is said to be "closed under an operation" when the result of the operation applied to any element of the space, is also an element of the space.

### **GROUPWORK**

Prove that  $\mathbb{R}^2$  is a vector space.

### Distance and Length

The **distance** between two points in  $\mathbb{R}^n$  is the **length** of the vector representing the difference between the position vectors for the two points.

The **length** of a vector  $\vec{x}$  in  $\mathbb{R}^n$  is denoted by  $|\vec{x}|$  and computed by  $\sqrt{x_1^2 + x_2^2 + x_3^2 + \ldots + x_n^2}$ Thus, given a point  $\vec{p}$  and another point  $\vec{q}$  the distance between them is  $|\vec{p} - \vec{q}|$  (or, equivalently  $|\vec{q} - \vec{p}|$ )

## Examples

Find the length of (0, 4, -1, 3) and the distance between (-1, 2, 1) and (3, 0, 0).

## EXERCISE

Find the midpoint between the points (-1, 2, 5) and (2, 0, 4).

## Arrow

The **directed line segment** a.k.a. arrow from  $\vec{x}$  to  $\vec{y}$  is the set of all points of  $\mathbb{R}^n$  of the form  $\vec{z}(t) = (1-t)\vec{x} + t\vec{y}$  where  $0 \le t \le 1$ .

In this case the **tail** of the arrow will be at  $\vec{x}$  and occur when t = 0 and  $\vec{z}(0) = \vec{x}$  and the **head** or **tip** of the arrow will be at  $\vec{y}$  and occur when t = 1 and  $\vec{z}(1) = \vec{y}$ .

**NOTE:** the function  $\vec{z}(t)$  is our first example of a vector function of a scalar variable. It is also our first use of the parametric variable t. We shall be doing a lot of work with parametric representations of curves this semester!