## Multivariable Calculus

Math 212 Fall 2005
(C) 2005 Ron Buckmire

Fowler 111 MWF 9:30pm - 10:25am
http://faculty.oxy.edu/ron/math/212/05/

## Class 1: Friday September 2

SUMMARY Introduction to Vectors and Notation
CURRENT READING Williamson \& Trotter, Section 1.1
HOMEWORK Williamson \& Trotter, §1.1 \# 2, 3, 7, 8, 9, 22, 25; §1.2 \# 1, 4, 7, 8, 21, 22

## Notation

One of the main concepts of the class will be thinking of multi-dimensional space. You will recall that in two-dimensions (i.e. $\mathbb{R}^{2}$ ) we denote points in space using ordered pairs $(x, y)$ called co-ordinates. In three-dimensions $\left(\mathbb{R}^{3}\right)$ this becomes the ordered triple $(x, y, z)$. Points in $n$-dimensional space $\left(\mathbb{R}^{n}\right)$ are denoted by $\left(x_{1}, x_{2}, x_{3}, \ldots, x_{n}\right)$ called $n$-tuples.

## Vectors and Scalars

We shall refer to these pairs, triples and $n$-tuples as vectors. The book will use a bold letter x to denote a vector, but I will generally use the notation $\vec{x}$. In addition to vectors, we also have objects called scalars which are numerical quantities like mass or temperature which are measured on a numerical scale as opposed to vector quantities such as velocity or force which have both magnitude and direction.

## Scalar Multiplication and Vector Addition

Consider the scalar $r=2$ and vectors $\vec{a}=(1,2)$ and $\vec{b}=(-3,4)$.
$r \vec{a}=$

$$
\vec{a}+\vec{b}=
$$

Vectors can actually be defined more generally and theoretically as ojects which belong to a vector space, which is defined below. For most of Math 212, we will just be thinking of a vector as an element of $\mathbb{R}^{n}$.

## DEFINITION

A vector space is a set $\mathcal{V}$ of objects (of any kind!) called vectors, with two operations, called vector addition and scalar multiplication, that satisfy the following ten properties:
(1) $\mathcal{V}$ is closed under vector addition: $\vec{v}, \vec{w} \in \mathcal{V} \Rightarrow(\vec{v}+\vec{w}) \in \mathcal{V}$
(2) $\mathcal{V}$ is closed under scalar multiplication: $c \in \mathbb{R}, \vec{v} \in \mathcal{V} \Rightarrow(c \vec{v}) \in \mathcal{V}$
(3) Vector addition is commutative: $\vec{v}+\vec{w}=\vec{w}+\vec{v}$
(4) Vector addition is associative: $(\vec{v}+\vec{w})+\vec{z}=\vec{v}+(\vec{w}+\vec{z})$
(5) There is a unique additive identity in $\mathcal{V}: \vec{v}+\overrightarrow{0}=\vec{v}$
(6) Each element in $\mathcal{V}$ has a unique additive inverse: $\vec{v}+(-\vec{v})=\overrightarrow{0}$
(7) The scalar 1 acts as the multiplicative identity: $1 \vec{v}=\vec{v}$
(8) Scalar multiplication is associative: $c_{1}\left(c_{2} \vec{v}\right)=\left(c_{1} c_{2}\right) \vec{v}$.
(9) Scalar multiplication is distributive w.r.t. vector addition: $c(\vec{v}+\vec{w})=c \vec{v}+c \vec{w}$.
(10) Scalar multiplication is distributive w.r.t. scalar addition. $\left(c_{1}+c_{2}\right) \vec{v}=c_{1} \vec{v}+c_{2} \vec{v}$.

## DEFINITION

A space is said to be "closed under an operation" when the result of the operation applied to any element of the space, is also an element of the space.

## GROUPWORK

Prove that $\mathbb{R}^{2}$ is a vector space.

## Distance and Length

The distance between two points in $\mathbb{R}^{n}$ is the length of the vector representing the difference between the position vectors for the two points.

The length of a vector $\vec{x}$ in $\mathbb{R}^{n}$ is denoted by $|\vec{x}|$ and computed by $\sqrt{x_{1}^{2}+x_{2}^{2}+x_{3}^{2}+\ldots+x_{n}^{2}}$ Thus, given a point $\vec{p}$ and another point $\vec{q}$ the distance between them is $|\vec{p}-\vec{q}|$ (or, equivalently $|\vec{q}-\vec{p}|)$
Examples
Find the length of $(0,4,-1,3)$ and the distance between $(-1,2,1)$ and $(3,0,0)$.

## EXERCISE

Find the midpoint between the points $(-1,2,5)$ and $(2,0,4)$.

## Arrow

The directed line segment a.k.a. arrow from $\vec{x}$ to $\vec{y}$ is the set of all points of $\mathbb{R}^{n}$ of the form $\vec{z}(t)=(1-t) \vec{x}+t \vec{y}$ where $0 \leq t \leq 1$.

In this case the tail of the arrow will be at $\vec{x}$ and occur when $t=0$ and $\vec{z}(0)=\vec{x}$ and the head or tip of the arrow will be at $\vec{y}$ and occur when $t=1$ and $\vec{z}(1)=\vec{y}$.

NOTE: the function $\vec{z}(t)$ is our first example of a vector function of a scalar variable. It is also our first use of the parametric variable $t$. We shall be doing a lot of work with parametric representations of curves this semester!

