

Example 1. Q: Give a basis for \mathbb{R}^2 . Q: Now give another basis.

Q: Can you give a basis for \mathbb{R}^2 such that each vector is a unit vector, and all the vectors are mutually perp? Ans: $(1, 0), (0, 1)$.

Q: Can you find another such basis? Ans: $(1, 2)/\sqrt{5}, (2, -1)/\sqrt{5}$.

Such a set of vectors is called *orthonormal*:

Definition 1. A set of vectors $\{\vec{v}_1, \dots, \vec{v}_n\}$ is said to be **orthonormal** if every \vec{v}_i is a unit vector, and the vectors are all mutually perpendicular.

Example 2. Q: Find an orthonormal basis for \mathbb{R}^3 . Ans: $\{(1, 0, 0), (0, 1, 0), (0, 0, 1)\}$.

Q: Is $\{(1, 0, 0), (0, 1, 0), (0, 0, 2)\}$ an orthonormal set of vectors? Ans: No, the last vector is not a unit vector. (This is only an *orthogonal* set; but it's not "normalized").

Q: Is $\{(1/\sqrt{2}, 1/\sqrt{2}, 0), (0, 1, 0)\}$ an orthonormal set of vectors? Ans: No, the two vectors are not perp.

Q: Is $\{(1/\sqrt{2}, 1/\sqrt{2}, 0), (1/\sqrt{2}, -1/\sqrt{2}, 0)\}$ an orthonormal set of vectors? Yes.

Q: Can you find another orthonormal basis for \mathbb{R}^3 ? Ans: take any two unit vectors $\vec{u}, \vec{v} \in \mathbb{R}^3$ that are in the xy -plane and are perp to each other; then $\{\vec{u}, \vec{v}, (0, 0, 1)\}$ is an orthonormal basis for \mathbb{R}^3 . Why is it a basis? Because of the following theorems.

Theorem 1. Every orthonormal set is linearly independent.

Theorem 2. In an n -dimensional vector space W , a set of n vectors is lin indep iff it spans W .

How to find the projection of a vector onto a plane (or a hyperplane)

Example 3. Find an orthonormal basis for the plane $x - 2y + z = 0$. Ans: First find a basis, then make it orthonormal:

Step 1. Find a basis: the special solutions for $x - 2y + z = 0$ (or any two lin indep vectors in the plane): $(2, 1, 0), (-1, 0, 1)$.

Step 2. Use the Gram-Schmidt process (explained in more detail in the Gram-Schmidt handout) to make the basis orthonormal:

Let $\vec{v}_1 = (2, 1, 0), \vec{v}_2 = (-1, 0, 1)$.

"Make" \vec{v}_1 a unit vector: $\vec{u}_1 = \vec{v}_1 / \|\vec{v}_1\|$;

"Make" \vec{v}_2 a unit vector that's perp to \vec{u}_1 by: $\vec{u}_2 = \frac{\vec{v}_2 - \text{proj}(\vec{v}_2, \vec{u}_1)}{\|\vec{v}_2 - \text{proj}(\vec{v}_2, \vec{u}_1)\|}$

Example 4. Let $\vec{b} = (2, 3, 5)$.

Q: Is \vec{b} on the plane $x - 2y + z = 0$? No. Why?

Q: Find the closest vector to \vec{b} in the plane V defined by $x - 2y + z = 0$; i.e., find $\text{proj}(\vec{b}, V)$.

Ans: Use orthonormal basis found above: $\text{proj}(\vec{b}, V) = (\vec{b} \cdot \vec{u}_1)\vec{u}_1 + (\vec{b} \cdot \vec{u}_2)\vec{u}_2$.

Example 5. Suppose we're given an equation $A\vec{x} = \vec{b}$ such that $\vec{b} \notin \text{CS}(A)$. Then $A\vec{x} = \vec{b}$ has no solution; why?

Since there's no solution, we might be interested in the next best thing: find an \vec{x} such that $A\vec{x}$ is as close as possible to \vec{b} . For any \vec{x} , the vector $A\vec{x}$ is in $\text{CS}(A)$; why? So we're looking for a vector in $\text{CS}(A)$ that's as close as possible to \vec{b} ; why? And this is exactly what $\text{proj}(\vec{b}, \text{CS}(A))$ is!

Once we compute what $\text{proj}(\vec{b}, \text{CS}(A))$ is, we can find our desired \vec{x} , because the equation $A\vec{x} = \text{proj}(\vec{b}, \text{CS}(A))$ is guaranteed to have a solution; why?

Do this for $A = \begin{bmatrix} 2 & -1 \\ 1 & 0 \\ 0 & 1 \end{bmatrix}$, $\vec{b} = (2, 3, 5)$. Then $A\vec{x} = \vec{b}$ has no solution; why? Find the closest vector \vec{b}' to \vec{b} for which $A\vec{x} = \vec{b}'$ has a solution.

Ans: $\vec{b}' = \text{proj}(\vec{b}, \text{CS}(A))$, which we calculated above.

Example 6. Start with any three lin indep vectors in \mathbb{R}^3 (or \mathbb{R}^4). Apply the Gram-Schmidt Process (see handout) to obtain an orthonormal set of vectors with the same span. ...

Theorem 3. Any set of lin indep vectors can be extended to a basis. More precisely, let W be an n -dimensional vector space, and let $\vec{v}_1, \dots, \vec{v}_k$ be lin indep, where $k < n$. Then one can always find vectors $\vec{v}_{k+1}, \dots, \vec{v}_n$ such that $\{\vec{v}_1, \dots, \vec{v}_n\}$ is a basis for W .

Seeing FTLA a little better (Optional)

Let A be an $m \times n$ mtx. Let $r = \text{rank}(A)$. Then $\dim(\text{RS}(A)) = \dim(\text{CS}(A)) = r$.

Pick an orthonormal basis B for $\text{RS}(A)$. Pick an orthonormal basis C for $\text{NS}(A)$. By FTLA, RS and NS are orthogonal complements, so every vector in B is perp to every vector in C .

It's then easy to prove (challenge problem) that $B \cup C$ is lin indep. In fact, it's an orthonormal basis for \mathbb{R}^n .

So every vector $\vec{v} \in \mathbb{R}^n$ can be written as a-vector-in- RS + a-vector-in- NS : $\vec{v} = \vec{v}_R + \vec{v}_N$.

Then $A\vec{v} = A\vec{v}_R + A\vec{v}_N = A\vec{v}_R + \vec{0}$.

$A\vec{v}_R$ is a vector in $\text{CS}(A)$. So for any vector $\vec{v} \in \mathbb{R}^n$, A takes it to the same vector as $A\vec{v}_R$.

In other words, all the "action" of A is concentrated in taking vectors in RS to vectors in CS . Each of these is an r -dimensional vector space, and A is a bijection between these two vector spaces.
