

*Example 1.* Q: Give a basis for  $\mathbb{R}^2$ . Q: Now give another basis.

Q: Can you give a basis for  $\mathbb{R}^2$  such that each vector is a unit vector, and all the vectors are mutually perp? Ans:  $(1, 0), (0, 1)$ .

Q: Can you find another such basis? Ans:  $(1, 2)/\sqrt{5}, (2, -1)/\sqrt{5}$ .

Such a set of vectors is called *orthonormal*:

*Definition 1.* A set of vectors  $\{\vec{v}_1, \dots, \vec{v}_n\}$  is said to be **orthonormal** if every  $\vec{v}_i$  is a unit vector, and the vectors are all mutually perpendicular.

*Example 2.* Q: Find an orthonormal basis for  $\mathbb{R}^3$ . Ans:  $\{(1, 0, 0), (0, 1, 0), (0, 0, 1)\}$ .

Q: Is  $\{(1, 0, 0), (0, 1, 0), (0, 0, 2)\}$  an orthonormal set of vectors? Ans: No, the last vector is not a unit vector. (This is only an *orthogonal* set; but it's not "normalized").

Q: Is  $\{(1/\sqrt{2}, 1/\sqrt{2}, 0), (0, 1, 0)\}$  an orthonormal set of vectors? Ans: No, the two vectors are not perp.

Q: Is  $\{(1/\sqrt{2}, 1/\sqrt{2}, 0), (1/\sqrt{2}, -1/\sqrt{2}, 0)\}$  an orthonormal set of vectors? Yes.

Q: Can you find another orthonormal basis for  $\mathbb{R}^3$ ? Ans: take any two unit vectors  $\vec{u}, \vec{v} \in \mathbb{R}^3$  that are in the *xy*-plane and are perp to each other; then  $\{\vec{u}, \vec{v}, (0, 0, 1)\}$  is an orthonormal basis for  $\mathbb{R}^3$ . Why is it a basis? Because of the following theorems.

*Theorem 1.* Every orthonormal set is linearly independent.

*Theorem 2.* In an *n*-dimensional vector space *W*, a set of *n* vectors is lin indep iff it spans *W*.

*Example 3.* Find an orthonormal basis for the plane  $x - 2y + z = 0$ . Ans: First find a basis, then make it orthonormal:

Step 1. Find a basis: the special solutions for  $x - 2y + z = 0$  (or any two lin indep vectors in the plane):  $(2, 1, 0), (-1, 0, 1)$ .

Step 2. Use the Gram-Schmidt process (explained in more detail in the Gram-Schmidt handout) to make the basis orthonormal:

Let  $\vec{v}_1 = (2, 1, 0), \vec{v}_2 = (-1, 0, 1)$ .

"Make"  $\vec{v}_1$  a unit vector:  $\vec{u}_1 = \vec{v}_1 / \|\vec{v}_1\|$  ;

"Make"  $\vec{v}_2$  a unit vector that's perp to  $\vec{u}_1$  by:  $\vec{u}_2 = \frac{\vec{v}_2 - \text{proj}(\vec{v}_2, \vec{u}_1)}{\|\vec{v}_2 - \text{proj}(\vec{v}_2, \vec{u}_1)\|}$

*Example 4.* Let  $\vec{b} = (2, 3, 5)$ .

Q: Is  $\vec{b}$  on the plane  $x - 2y + z = 0$ ? No. Why?

Q: Find the closest vector to  $\vec{b}$  in the plane *V* defined by  $x - 2y + z = 0$ ; i.e., find  $\text{proj}(\vec{b}, V)$  .

Ans: Use orthonormal basis found above:  $\text{proj}(\vec{b}, V) = (\vec{b} \cdot \vec{u}_1)\vec{u}_1 + (\vec{b} \cdot \vec{u}_2)\vec{u}_2$  .

*Example 5.* Suppose we're given an equation  $A\vec{x} = \vec{b}$  such that  $\vec{b} \notin \text{CS}(A)$ . Then  $A\vec{x} = \vec{b}$  has no solution; why?

Since there's no solution, we might be interested in the next best thing: find an  $\vec{x}$  such that  $A\vec{x}$  is as close as possible to  $\vec{b}$ . For any  $\vec{x}$ , the vector  $A\vec{x}$  is in  $\text{CS}(A)$ ; why? So we're looking for a vector in  $\text{CS}(A)$  that's as close as possible to  $\vec{b}$ ; why? And this is exactly what  $\text{proj}(\vec{b}, \text{CS}(A))$  is!

Once we compute what  $\text{proj}(\vec{b}, \text{CS}(A))$  is, we can find our desired  $\vec{x}$ , because the equation  $A\vec{x} = \text{proj}(\vec{b}, \text{CS}(A))$  is guaranteed to have a solution; why?

Do this for  $A = \begin{bmatrix} 2 & -1 \\ 1 & 0 \\ 0 & 1 \end{bmatrix}$ ,  $\vec{b} = (2, 3, 5)$ . Then  $A\vec{x} = \vec{b}$  has no solution; why? Find the closest vector  $\vec{b}'$  to  $\vec{b}$  for which  $A\vec{x} = \vec{b}'$  has a solution.

Ans:  $\vec{b}' = \text{proj}(\vec{b}, \text{CS}(A))$ , which we calculated above.

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*Example 6.* Start with any three lin indep vectors in  $\mathbb{R}^3$  (or  $\mathbb{R}^4$ ). Apply the Gram-Schmidt Process (see handout) to obtain an orthonormal set of vectors with the same span. ...

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*Theorem 3.* Any set of lin indep vectors can be extended to a basis. More precisely, let  $W$  be an  $n$ -dimensional vector space, and let  $\vec{v}_1, \dots, \vec{v}_k$  be lin indep, where  $k < n$ . Then one can always find vectors  $\vec{v}_{k+1}, \dots, \vec{v}_n$  such that  $\{\vec{v}_1, \dots, \vec{v}_n\}$  is a basis for  $W$ .

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*Seeing FTLA a little better (Optional)*

Let  $A$  be an  $m \times n$  mtx. Let  $r = \text{rank}(A)$ . Then  $\dim(\text{RS}(A)) = \dim(\text{CS}(A)) = r$ .

Pick an orthonormal basis  $B$  for  $\text{RS}(A)$ . Pick an orthonormal basis  $C$  for  $\text{NS}(A)$ . By FTLA,  $\text{RS}$  and  $\text{NS}$  are orthogonal complements, so every vector in  $B$  is perp to every vector in  $C$ .

It's then easy to prove (challenge problem) that  $B \cup C$  is lin indep. In fact, it's an orthonormal basis for  $\mathbb{R}^n$ .

So every vector  $\vec{v} \in \mathbb{R}^n$  can be written as a-vector-in-RS + a-vector-in-NS:  $\vec{v} = \vec{v}_R + \vec{v}_N$ .

Then  $A\vec{v} = A\vec{v}_R + A\vec{v}_N = A\vec{v}_R + \vec{0}$ .

$A\vec{v}_R$  is a vector in  $\text{CS}(A)$ . So for any vector  $\vec{v} \in \mathbb{R}^n$ ,  $A$  takes it to the same vector as  $A\vec{v}_R$ .

In other words, all the "action" of  $A$  is concentrated in taking vectors in  $\text{RS}$  to vectors in  $\text{CS}$ . Each of these is an  $r$ -dimensional vector space, and  $A$  is a bijection between these two vector spaces.

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**HW # 24, due Mon 03 Nov**

Preview sec 6.1. Do: p. 203: 10,13,20,23.