

Today: 1. Finish some leftovers from last time. 2. Use determinants to compute areas, volumes. 3. (Optional) Cramer's Rule: use determinants to solve equations, and to find inverses.

*Remark.* Recall def:  $\det(A) = \sum_{j=1}^n (-1)^{i+j} A_{i,j} \det(\hat{A}_{i,j})$ . Our book writes this as  $\det(A) = \sum_{j=1}^n A_{i,j} C_{i,j}$ , where  $C_{i,j} = (-1)^{i+j} \det(\hat{A}_{i,j})$ .

The coefficient  $C_{i,j}$  defined above is called the *cofactor* of the entry  $A_{i,j}$ . Our book's def of  $\det$  is the same as the one in class – only the terminology is different: book uses cofactors, we use minors.

*Definition 1.* Given a matrix  $A$ , the **cofactor** of its  $(i, j)$ -entry is defined as  $C_{i,j} = (-1)^{i+j} \det(\hat{A}_{i,j})$ .

Example...

#### Determinants and Area

*Theorem 1.* The area of the parallelogram with sides  $[a \ b]$  and  $[c \ d]$  is given by the absolute value of the det of  $\begin{bmatrix} a & b \\ c & d \end{bmatrix}$ .

*Example 1.* Find the area of a triangle whose vertices are given by the points  $(1, 1)$ ,  $(2, 3)$ , and  $(-1, 0)$ .

#### Determinants and Volume

*Theorem 2.* The volume of a parallelepiped in  $\mathbb{R}^3$  whose sides are given by the vectors  $[a \ b \ c]$ ,  $[d \ e \ f]$  and  $[g \ h \ i]$ , is equal to the absolute value of the det of  $\begin{bmatrix} a & b & c \\ d & e & f \\ g & h & i \end{bmatrix}$ .

parallelepiped = parallel + *epipedon* (face, surface).

#### Cramer's Rule (Optional)

Suppose we're given a linear system of equations  $A\vec{x} = \vec{b}$ , where  $A$  and  $\vec{b}$  are given, and we are to find  $\vec{x}$ . We have learned how to solve this using Gaussian Elimination. A *longer* way to find  $\vec{x}$  is as follows!

*Theorem* (Cramer's Rule) Given  $A\vec{x} = \vec{b}$ , the  $j$ th coordinate of  $\vec{x}$  is given by the formula

$$x_j = \frac{\det(B_j)}{\det(A)}$$

where  $B_j$  is obtained by replacing the  $j$ -th column of  $A$  by  $\vec{b}$ .

*Example 2.* Solve the system  $\begin{cases} 2x + 4y = 1 \\ x + 3y = 2 \end{cases}$  using Cramer's Rule.

Ans: ...

Cramer's Rule takes *a lot more* work than Gaussian Elimination to solve a system. So why is it useful? I think because it gives us a *formula* for the solution, as opposed to Elimination, which is only a procedure for finding the solution. (Actually, this doesn't really mean anything! Finding  $\det(A)$  and  $\det(B_j)$  uses a long procedure anyway. Plus, if  $\det(A) \neq 0$ , then  $\vec{x}$  is given by the formula  $A^{-1}\vec{b}$ . So I'm not sure what the point of Cramer's Rule is!)

Formula for  $A^{-1}$  (Optional)

*Theorem* If  $A$  is an invertible matrix, then  $A^{-1}$  is given by

$$(A^{-1})_{i,j} = \frac{C_{j,i}}{\det(A)}$$

where  $C_{j,i}$  is the cofactor of  $A_{j,i}$ .

See book for proof (optional).

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**HW #11, due Mon 08 Oct**

Read p. 234-239. Preview section 3.1

Do p. 241: 17, 19, 20. Ch: 25.

Always prove or explain all your answers, even if the book doesn't ask for it!